Good practice for transferring data

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Useful Links

- Data Management Guide:
 - http://www.archer.ac.uk/documentation/data-management/
- User Guide ARCHER file systems:
 - <u>http://www.archer.ac.uk/documentation/user-guide/resource_management.php#sec-3.3</u>
- Globus Online:
 - https://www.globus.org/





Spoilers!

- Combine small files into single larger archive files before transferring
- Use the right tool:
 - Do you really need to use rsync?
 - Is a parallel data transfer tool really required?
- Watch out for compression/encryption overheads
- Be aware of the weakest link in the transfer chain





Overview

- ARCHER/RDF file systems and layout
- Combining files archiving
- Copying data: ARCHER to/from RDF
- Transferring data: on/off the RDF





ARCHER/RDF file systems





ARCHER/RDF file systems

/home: backed-up, NFS, available on login, serial and service nodes.

/work: **not backed-up**, Lustre parallel file system, available on login, serial, service and compute nodes.

RDF: backed-up only for disaster proofing (accidental deletion recovery not supported), GPFS, available on login nodes (and serial nodes).





Accessing the RDF

Directly mounted on ARCHER login and serial nodes at:

/epsrc

/nerc

/general

RDF additionally has its own Data Transfer Nodes (DTNs): **dtn01.rdf.ac.uk**, **dtn02.rdf.ac.uk**. Should be used when transferring between the RDF and a remote machine.

RDF also has a Data Analytic Cluster (DAC): **login.rdf.ac.uk.** Can use the scheduler here for long-running archiving and compression tasks





Combining files: archiving





Archiving – Motivation

More efficient use of the file system – single file requires fewer metadata operations to move/copy/access.

Can dramatically improve performance, especially with a large number of small files.

Example, 23GB of data = \sim 13000 32KB-5MB files:

\$> time cp -r mydata /general/z01/z01/user/

- real 59m47.096s
- user 0m0.148s
- sys 0m37.358s





Archiving – Motivation

Same files in an archive:

\$> time cp mydata.tar /general/z01/z01/user/

- real 3m3.698s
- user 0m0.008s
- sys 0m33.958s

Some initial overhead required for archive creation (~15 mins) but time saved on subsequent accesses.

Serial queues on ARCHER or RDF DAC should be used for any long running tasks.





Archiving – Utilities

Common archiving utilities on ARCHER/RDF:

- tar
- cpio
- zip

Some technical differences but choice mostly personal preference.

Generally recommend forgoing compression to speed up process but there is a compression/transfer time trade-off.





Archiving – tar creation

Ubiquitous "tape archive" format.

Common options:

- -c create a new archive
- -v verbosely list files processed
- -W verify the archive after writing
- -I confirm all file hard links are included in the archive
- -f use an archive file

Example command:

tar -cvWlf mydata.tar mydata/





Archiving – tar extraction and verification

- -x extract from an archive
- tar -xf mydata.tar

-d "diff" archive file against a set of data \$> tar -df mydata.tar mydata mydata/damaged_file: Mod time differs mydata/damaged_file: Size differs

Note: tar archives do not store file checksums

Original data must be present during verification.





Archiving – cpio creation

Archiving utility provided by most Linux distributions.

Common options:

- -o create a new archive (copy-out mode)
- -v verbose
- -H use the given archive format (crc recommended) No recursive flag – combine with "find" for directories

Example command: find mydata/ | cpio -ovH crc > mydata.cpio





Archiving – cpio extraction and verification

- -i extract from archive (copy-in mode)
- -d create directories as necessary
- cpio -id < mydata.cpio</pre>

--only-verify-crc verifies file checksums (skips extraction)
\$> cpio -i --only-verify-crc < mydata.cpio
cpio: mydata/file: checksum error (0x1cd3cee8,
should be 0x1cd3cf8f)
204801 blocks</pre>





Archiving – zip creation

Widely used and supported by most major systems, including current versions of Windows.

Common options:

- -r recursively archive files and directories
- -0-9 compression level (-0 recommended on ARCHER)

Example command:

zip -Or mydata.zip mydata

Note: zip files do not preserve hard links (data is copied).





Archiving – zip extraction and verification

Uses a separate utility for extraction. unzip mydata.zip

-t test archive (zip file stores CRC values by default)
\$> unzip -t mydata.zip
Archive: mydata.zip
testing: mydata/ OK
testing: mydata/ OK
No errors detected in compressed data of mydata.zip.





Copying data: ARCHER to/from RDF





Copying – Local Copy

cp -r source /epsrc/gid/gid/destination Copying to the mounted RDF filesystem exactly the same as a normal copy between directories.

rsync -r source /epsrc/gid/gid/destination Pro: rsync will not attempt to transfer files that already exist. Con: this "mirroring" requires a large number of metadata operations, slowing performance.

Recommend rsync over cp when resynchronising a previously copied directory containing large files.

Usually best not to use "-z" (compression) option to rsync





Copying – Local Copy

Remember: must be done on a node where the two file systems are mounted:

- ARCHER login nodes
- ARCHER serial nodes





Transferring data: on/off RDF





Transfer – Utilities

Via SSH

- scp
- rsync

For very large transfers

- Globus Online
- (bbcp)





Copying – SSH Tools

For remote transfers DTNs should be used.

scp -r source user@dtn01.rdf.ac.uk:[destination]
Analogue of standard cp.

rsync -r -e ssh source user@dtn01.rdf.ac.uk:[destination] Same utility for both local and remote transfers.

Can also transfer data directly off ARCHER (without RDF) but need.to use the serial queues/PP nodes as no DTNs available.





Copying – SSH Performance

All traffic encrypted – secure but performance penalty. Different ciphers can be used to improve speed. Algorithm "arcfour" usually fastest but least secure:

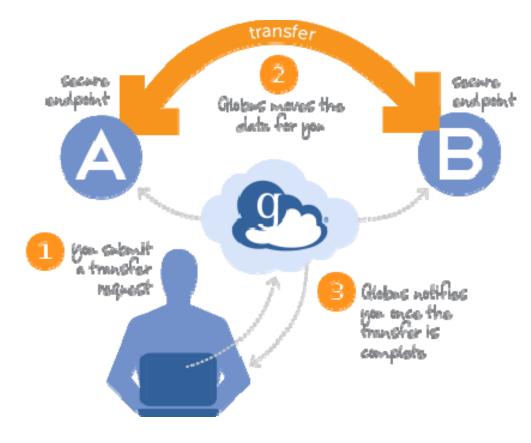
```
scp -c arcfour ...
rsync -e "ssh -c arcfour" ...
```

Lots of files also introduce a large overhead so combine using and archiving tool wherever possible.





Large Transfers – Globus Online



Register for an account at: https://www.globus.org/

- Endpoint for RDF is called Archer RDF or archer#rdf
- Use your RDF username and password to activate the endpoint





Large Transfers – Globus Online – Performance

Uses GridFTP parallel file transfer to get best performance. Performance is limited by:

- Network bandwidth between two endpoints
 - Often large for two servers at different locations
 - Can be limited for transfers to local laptop/workstation (e.g. wifi, 1 Gpbs ethernet)
- Storage access bandwidth
 - Large for large files on parallel file system
 - Small for many small files
 - Can be small for local storage (e.g. single disk, over USB)





Summary





Summary

- RDF mounted directly on ARCHER login nodes. DTNs available for remote transfers
- Archiving improves performance for copying and transfer. Be aware of metadata operation bottleneck with lots of (small) files.
- Beware compression in rsync can lead to bottleneck on CPU performance (avoid "-z" rsync option to mitigate)
- Beware encryption in ssh can lead to bottleneck on CPU performance (use *arcfour* to mitigate)
- Globus Online can access best performance for large data transfers
- Be aware of the weakest link in your data transfer chain (e.g. low network bandwidth, low storage bandwidth)

For advice contact: support@archer.ac.uk



