

Introduction to High Performance Computing

EPSRC

NERC SCIENCE OF THE ENVIRONMENT

archer

CRAY
THE SUPERCOMPUTER COMPANY

epcc



Reusing this material



This work is licensed under a Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License.

http://creativecommons.org/licenses/by-nc-sa/4.0/deed.en_US

This means you are free to copy and redistribute the material and adapt and build on the material under the following terms: You must give appropriate credit, provide a link to the license and indicate if changes were made. If you adapt or build on the material you must distribute your work under the same license as the original.

Note that this presentation contains images owned by others. Please seek their permission before reusing these images.



Course Parameters

- Pre-requisites
 - None, this course is designed for everyone, from computing novices upwards, to be able to participate in and complete
- Hands-on practicals form an integral part of the course.
 - We will help with these, and do not expect any programming experience of attendees (although you're free to dive into the programs if you have more computing experience)



Aims

- Why do people use HPC?
- What do people use HPC for?
- Understanding of computer hardware
 - Which parts matter for performance in modelling and simulation?
- Understanding of processes and threads
- Understanding of parallel programming models
- How to interact with a HPC resource
- Knowledge of current HPC architectures
- Knowledge of current parallel programming libraries
- Appreciation of the future of HPC



Timetable

Day 1

09:30 Welcome, Overview and Syllabus
09:45 LECTURE: Why learn about HPC?
10:15 LECTURE: Image sharpening
10:30 PRACTICAL: Sharpen example
11:00 BREAK: Coffee
11:30 LECTURE: Parallel Programming
12:15 PRACTICAL: Sharpen (cont.)
13:00 BREAK: Lunch
14:00 LECTURE: Building Blocks
(CPU/Memory/Accelerators)
14:30 LECTURE: Building Blocks
(OS/Process/Threads)
15:00 LECTURE: Fractals
15:10 PRACTICAL: Fractal example
15:30 BREAK: Tea
16:00 LECTURE: Parallel programming
models
16:45 PRACTICAL: Fractals (cont.)
17:30 CLOSE

Day 2

09:30 LECTURE: HPC Architectures
10:15 LECTURE: Batch systems
10:45 PRACTICAL: Computational
Fluid Dynamics (CFD)
11:00 BREAK: Coffee
11:30 PRACTICAL: CFD (cont.)
12:30 LECTURE: Compilers
13:00 BREAK: Lunch
14:00 PRACTICAL: Compilers (CFD
cont.)
14:30 LECTURE: Parallel Libraries
15:00 LECTURE: Future of HPC
15:30 BREAK: Tea
16:00 LECTURE: Summary
16:15 PRACTICAL: Finish exercises
17:00 CLOSE



Course materials

- Everything online:
 - Slides, exercise notes, code to use

`http://www.archer.ac.uk/training/course-material/2015/03/intro/`



Support

- Helpdesk
 - Email support@archer.ac.uk
 - via ARCHER SAFE <http://www.archer.ac.uk/safe>
 - phone: +44 (0)131 650 5000
 - By post, to:
 - ARCHER Helpdesk
 - EPCC
 - James Clerk Maxwell Building
 - Peter Guthrie Tait Road
 - EDINBURGH EH9 3FD
 - <http://www.archer.ac.uk/community/techforum/>



Training opportunities

- ARCHER Training (free to academics):
 - <http://www.archer.ac.uk/training/>
- EPCC MSc in HPC
 - <http://www.epcc.ed.ac.uk/msc/>



Funding calls

- Embedded CSE support
 - Through a series of regular calls, Embedded CSE (eCSE) support provides funding to the ARCHER user community to develop software in a sustainable manner for running on ARCHER. Funding will enable the employment of a researcher or code developer to work specifically on the relevant software to enable new features or improve the performance of the code
 - Apply for funding for development effort
 - Fifth call to opened 31st March 2015
 - Closes on 12th May 2015
 - Happen every 4 months
- See <http://www.archer.ac.uk> for details



Feedback and follow-up

- <http://www.archer.ac.uk/training/feedback/>
- Virtual Tutorials
 - Online every second Wednesday of the month
 - <http://www.archer.ac.uk/training/virtual/>

